

Steel Valley Dragway

Quick 8 Rules

\$250.00 to Winner
\$50.00 Entry Fee

Must pay for BOTH Classes, SP and Q8, if you want to run both classes.

1. Must Dial within 1/2 tenth of your Qualifying Pass, up or down.
2. Points will count during Quick 8 Competition if you're in a point's class.
1 point /round won.
3. *If you paid for both classes, First round losers go to first round S/P buy backs, Free*
4. *If you paid for both classes, Second round losers go to next S/P buy back, Free*
5. Runner up and winner are done for the day with points calculated towards points program (unless paid for both classes).
6. Changing vehicles from Quick 8 to Regular Program is prohibited.
7. First round pairing will be done by qualifying position. Note: see ladder below.
8. Lane Choice goes to fastest ET pairing.
9. Bye runs as follows: Number One Qualifier gets bye run, if needed. If number one qualifier loses, whoever beats him/her gets the bye.
10. Qualifying passes will begin with 1st and 2nd time trial; the third time trial can be used to better your qualifying position. Qualifiers will be announced.
11. In the event we are unable to field 8 cars, 6 will be the cut off.
(First paid, First served)
- 12 List of qualifiers will be announced after each round of time trials.
- 13 Quick 8 pays winner & runner up, with guaranteed purse Total of \$200.00 as long as there is a Minimum of 6 cars paid in the field ready to run.
- 14 No bonus points for winner and runner up.

1. _____	_____
2. _____	_____
3. _____	_____
4. _____	_____
5. _____	_____
6. _____	_____

Winner